




Server Installation

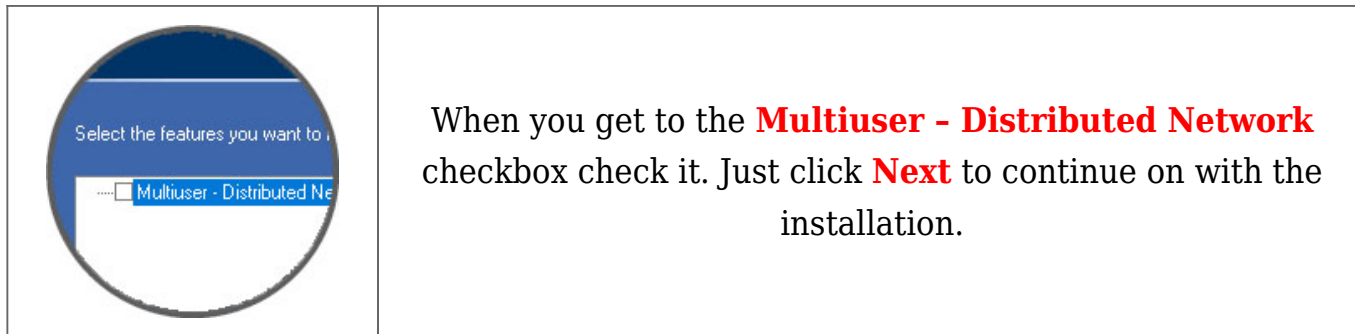
Click [here](#) for system requirements.

Required Prerequisites

1. **HTTP Activation must be turned on for the server.** This can be done in Server Manager's Roles and Features section under .Net Framework 3.5.
2. If installing on a PC make sure it does not go into power saving mode or sleep.

Step One Step Two Step Three Step Four

 The image shows the SureTrend logo, which consists of a blue circle containing a white square with a blue and yellow stylized 'S' and 'T' inside. Below the square, the word 'SureTrend' is written in white.	<p>Click here to download SureTrend and run it once completed.</p>
 The image shows a language selection screen with a list of languages: Chinese (Traditional), Czech, Dutch, English (United States), French (Standard), Italian, Portuguese (Standard), Russian, and Spanish. The 'English (United States)' option is highlighted with a blue bar.	<p>When the screen appears choose a setup language and click Next.</p>
 The image shows a license agreement screen with two radio button options: 'I accept the terms of the license' (which is selected) and 'I do not accept the terms of the license'. A '< Back' button is visible at the bottom.	<p>Read and accept the license agreement and click Next to continue.</p>



Pointing clients to the server

Step One Step Two Step Three

Install SureTrend on any machine you wish to connect to the server **without checking the Multiuser - Distributed Network checkbox during installation.**

Start SureTrend on the client machine once installed and click on the **Admin** tab across the top. From the list of tabs on the left choose **Server Configuration Setting.**

Change the **Config Type** to Distributed and enter the Hostname or IP address of the server into the **Server** box. Click **Save** to restart SureTrend and when you've reopened it verify it is connected to the server by revisiting this area. *As shown below in Figure A.*

Config Type

Server

Port