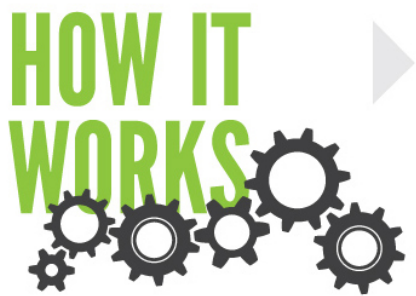


How It Works

Locations												
Order	Location Name	Group	Surface	Upper	Lower	Rank	Zone	Room Number	Personnel	Notes	Corrective Action	
155	Table by packing				30	10	5		0	0		
15	Cal-Positive rod				160	80	5		0	0		
14	Cal-Negative rod				5	4	4		0	0		
0	90 degree Belt				60	59	3		0	0		
158	Depanner Scrapper				30	10	2		0	0		
156	Icing weight table				30	10	2		0	0		
157	White bucket4spatula				30	10	1		0	0		

Plans				
O...	Plan Name	Created By	Randomize	Randomize Settings
Grid New Row Text				
1	Calibration Check	DAWNFOODS\pdenuault	<input checked="" type="checkbox"/>	Settings
2	Day 1-Main line	DAWNFOODS\emarnott	<input type="checkbox"/>	Settings
2	Day 2-Main line	DAWNFOODS\emarnott	<input type="checkbox"/>	Settings
2	Day 3-Main line	DAWNFOODS\emarnott	<input type="checkbox"/>	Settings
2	Day 4-Main line	DAWNFOODS\emarnott	<input type="checkbox"/>	Settings
2	Line 2-All Sites	DAWNFOODS\emarnott	<input type="checkbox"/>	Settings

Plan Locations												
Location...	Group	Surface	Upper	Lo...	Rank	Room N...	Personnel	Notes	Correcti...			
1	Cal-Negative rod		5	4	1	0	0					
2	Cal-Positive rod		160	80	2	0	0					



We will walk you through the process of working with randomization for the first time from start to finish. Refer to *Chapter 5 - Randomization* for detailed information about steps 1 and 2 if necessary, or to get a general overview of what randomization is and see examples.

STEP 1 - Turning Randomization On

Click the checkbox to turn on randomization for the selected plan. Once checked the Settings button next to it will become enabled.

STEP 2 - Unit Location Risk Ranking

You can categorize your locations into up to 5 predefined ranks. Keep the default percentage values or change them. Check out *Chapter 5 - Randomization* for more info.

STEP 3- Ranking Locations

With your ranks created from Step 2, now rank each location you wish to randomize by adding a number to the Rank column.

STEPS 4 & 5 - Randomizing Plan Locations

Click the Randomize Plan icon (4) and you will see your locations randomized based on the rank numbers you gave them (5).